

SCOREBOARD INSTRUCTIONS

To set the clock:

Period (must be 2 digits to show on board)

To set a penalty:

Player (must be 2 digits to show on board)

Note: To set a penalty in running time, enter everything up until the 2n digit of the player number. Once the puck is dropped and in play, press the second digit. The penalty will immediately start ticking off.

To clear a penalty:

(Or, [HOME PENALTY] [PENALTY CLEAR] [YES])

Note: If the penalty that shows on the clock is NOT the penalty that needs to be cleared, press "NO" until the correct one shows.

To increase score by 1 point: (Or, [HOME SCORE] [1])

To set score (if prior error is made):

The digit should be whatever the CORRECT score is.

To determine when an "end of period penalty" will expire: Add the time the penalty occurred to the total time of the next period and then subtract the length of the penalty.

Time penalty is incurred:	01:48
Add time of next period:	<u>12:00</u>
	13:48
Less the penalty length:	<u>02:00</u>
	11:48 is when the penalty will expire (unless the other team scores!)